

Games:

- Name & Motion
- Speed Rabbit
- Nametag Switch
- Peek-a-Who
- Have you Ever
- 2 Truths & a Lie
- Funny Face
- Alphabet
- Cards (something no one knows about you)
- Name & Silly Tidbit about You
- Rubber band on Yo' Head!
- Extended Nametag
- Either Or
- The most beautiful thing you've ever seen.

Name & Motion

Form a circle. Ask people to introduce themselves by saying their name followed by an action, moving around the circle one by one. Pick someone to start with. Everyone will say that person's name together following by that person's motion. Continue around the circle. See how fast you can go!

Speed Rabbit

This is a game that is similar to Bum pity, Bump, Bump, Bump. Once again, there is a circle and the person in the middle points at someone and calls out an animal or configuration, such as elephant, rabbit, chicken, or alligator. The people on both sides of the person pointed at have to help create the thing that was called out. The goal of the person in the middle is to get back into the circle. This happens when someone messes up or isn't paying attention and is supposed to help make the thing that was called out. Your group can make up as many motions as you would like. It is helpful to run through them at the beginning of the game, as part of the warm up.

Name Tag Switch

- a) Have each student create a nametag.
- b) After creating their nametags, have each participant put them on.
- c) Instruct each participant that this is a get to know you activity, and their objective is to meet three new people in the room.
- d) First, go find a person you don't know. When you find someone you don't know, take off your nametag, introduce yourself, and tell that person three facts about yourself. Once you have done that, the person you have told the facts to should take your nametag and put it on. They should then introduce themselves and tell you three facts about themselves, and give you their nametag. You should then put it on. The two of you have now switched identifies and therefore have become whomever you switched with.
- e) Next, go to a second person in the room that you don't know, and do the exact same thing that you did before. Only this time, you will be your new identity and will have to remember the three facts about the person whose nametag you are wearing. Therefore, you will become a second new identity, and will need to remember the three new facts about the new person you have become.

f) Next, find a third person in the room that you do not know and do the exact same thing as the previous two people. You will then become that new identity.

g) Finally, everybody will need to come back together and introduce the new person they have become, trying to remember the three facts that they have learned about the person whose nametag they were wearing.

Peek-a-Who

Name Game – The object is to call out the name of the other person before they say yours when the sheet is dropped. Split the group into 2 teams. Ask another person to help you hold a sheet to hide the teams from each other. Each team sends a person up to the sheet. Whoever calls out the name first when the sheet is dropped wins the round and brings the other person onto their team. Play until everyone has been named, until the group gets bored, or until one side has no more members.

Have you Ever

This is a get to know you game. The group makes a circle. You have choices for how to make space markers for this game. Two options that we use are chairs or asking everyone to take off one shoe. This is usually the safer option as people rushing to find the last open seat can hurt themselves trying to cram into a chair. The leader in the middle states something they have done in the form of the following question, i.e., have you ever broken a bone? The people who have broken a bone have to move to a new spot in the circle, someone's shoe or another chair. You can't chose spot next to where you were just standing and you can't leave the spot you were just in and return to it. Whoever is left without a spot asks the question this time. It has to be something the person asking the question has done. Some examples are:

Have you ever.....

- Been to another country?
- Eaten a whole pint of Ben & Jerry's?
- Been camping?
- Played on a sports team?

You end the game hopefully before the group has gotten bored with the game. One the last question, the person is asked to come up with something everyone has done so that we can all find our shoes or chairs.

Truths and a Lie

Ask people to share 3 stories about themselves. Two of the stories are true, one is a lie. The group tries to guess which story is which.

Funny Face

Have the group stand in a circle. Each person finds a partner. Ask them to turn away from their partner and prepare their best impression of themselves when:

- You've just woken up.
- You found something left in their toothbrush.
- You work up and someone already shoveled all the snow.
- You just heard an exam was postponed.
- You ran over an animal.
- You get your name in the newspaper.
- You smelled the funky food that's been living in the fridge for past 6 months, etc.

Alphabet

The group tries to get into alphabetical order by names in a line without talking.

Cards

Write something down on a note card that no one else will know about you. Combine all the cards. Pull one out at a time and ask each person who they believe it is. Each person casts their vote and is tallied. After all the votes are cast for each card, go back through the cards and read them. This time ask the person who wrote the card to let the group know and briefly share about what they wrote.

Name & Silly Tidbit about you

What is your name?

Where are you from?

List of silly questions, see pg. 86-87 in Quick Silver.

Rubber band on Yo' Head

Place a rubber band over your head and bring it down around your neck. Next, pull it up to your ears and under your nose. Your challenge is to get it under your chin without using your hands!

Extended Nametag

| | |
|--|-----------------|
| Someone who influences you | Favorite Place |
| NAME | |
| Challenging & rewarding experience Where you learned something about yourself | Childhood story |

On the BACK of the card:

| |
|---|
| What do you want to GET from the group? |
| What can you GIVE to the group? |

Either Or

I am going to ask you if you feel more like one thing or another right now. Please move to the side you feel most like.

Right now, do you feel more like....?

| | | |
|--------------|----|--------------|
| A sail boat | or | a motor boat |
| A fish | or | a bird |
| A luxury car | or | a sports car |
| A mountain | or | a valley |
| A mind | or | a heart |

The most beautiful thing you've every seem

- Happiest day of your life
- Kind of people that bother you most
- Scariest time of your life
- Favorite food
- What do you like to do the least
- What is the ugliest thing you know
- Movie you've recently seen you like best
- If you had a whole day free, what would you like to do

Personal Profile Activity

Please take some time to answer the following questions. Write your answers on a separate piece of paper. When answering the personal profile questions, don't use any identifying information like your name, where you live, etc. Also, we will be sharing these so don't show anyone! Have fun!

- If you have a TV sitcom of your life, what would it be named?
- What in life are you really scared of?
- What did you want to be when you were little that no longer applies
- If you were a fabric, what would you be? Why?
- What makes you unique?
- What smell comforts you?
- What food tastes best when you are in a bad mood?
- Name an off the wall quirk about yourself that few people know about.
- What are you proud of?